

EXAM PREPARATION SECTION 7

OBJECT-ORIENTED PROGRAMMING TREES AND LINKED LISTS

April 3 to April 5, 2018

1 Object-Oriented Programming Trees

1. **Linky Paths** Implement `linky_paths` which takes in a `Tree t` and modifies each label to be the path from that node to the root.

```
def linky_paths(t):  
    """  
    >>> t = Tree(1, [Tree(2)])  
    >>> linky_paths(t)  
    >>> t  
    Tree(Link(1), [Tree(Link(2, Link(1))])  
    """  
    def helper(t, path_so_far):  
        t.label = _____  
        for _____:  
            _____  
    helper(_____, _____)
```

2. **Find File Path** Implement `find_file_path` which takes in a `Tree t` and a string `file_str` and returns the full path of a file that we search for if the file exists. If the file does not exist, then return `None`.

```
def find_file_path(t, file_str):
    """
    >>> t = Tree('data', [Tree('comm', [Tree('dummy.py')]),
        Tree('ecc',
[Tree('hello.py'), Tree('file.py')]), Tree('file2.py')])
    >>> find_file_path(t, 'file2.py')
    '/data/file2.py'
    >>> find_file_path(t, 'dummy.py')
    '/data/comm/dummy.py'
    >>> find_file_path(t, 'hello.py')
    '/data/ecc/hello.py'
    >>> find_file_path(t, 'file.py')
    '/data/ecc/file.py'
    """
    def helper(t, file_str, path_so_far):

        if _____:

            return _____

        elif t.is_leaf():

            return

        for _____:

            result = _____

            if _____:

                return result

    return _____
```

2 Linked Lists

1. **Convert to String** Implement `convert_to_string` which takes in a Linked List `link` and converts the Linked List to a file path.

```
def convert_to_string(link):
    """
    >>> link = Link( data , Link( file2.py ))
    >>> convert_to_string(link)
    '/data/file2.py'
    """
    if _____:

        return _____

    return _____
```

2. **All Paths Linked** Implement `all_paths_linked` which takes in a Tree `t` and returns a list of all paths from root to leaf in a tree with one catch – each path is represented as a linked list.

```
def all_paths_linked(t):
    """
    >>> t1 = Tree(1, [Tree(2), Tree(3)])
    >>> t2 = Tree(1, [Tree(2), Tree(3, [Tree(4), Tree(5)])])
    >>> all_paths(t1)
    [Link(1, Link(2)), Link(1, Link(3))]
    >>> all_paths(t2)
    [Link(1, Link(2)), Link(1, Link(3, Link(4))), Link(1,
    Link(3, Link(5)))]
    """

    if _____:

        return _____

    result = []
    for branch in t.branches:

        result = _____

    return result
```

3. **Find File Path 2** Implement `find_file_path` which takes in a `Tree t` and a string `file_str` and returns the full path of a file that we search for if the file exists. If the file does not exist, then return `None`.

For this question, use the definition of `all_paths_linked` and `convert_to_string`

```
def find_file_path2(t, file_str):
    """
    >>> t = Tree('data', [Tree('comm', [Tree('dummy.py')]),
        Tree('ecc',
[Tree('hello.py'), Tree('file.py')]), Tree('file2.py')])
    >>> find_file_path2(t, 'file2.py')
    '/data/file2.py'
    >>> find_file_path2(t, 'dummy.py')
    '/data/comm/dummy.py'
    >>> find_file_path2(t, 'hello.py')
    '/data/ecc/hello.py'
    >>> find_file_path2(t, 'file.py')
    '/data/ecc/file.py'
    """
    for link in _____:
        original = _____
        while _____:
            if _____:
                return _____
    _____
```

4. **Skip** Implement `skip` which takes in a `Linked List` `lnk` and an integer `n` which is greater than 1 and mutates `lnk` such that every `n`th element is skipped.

```
def skip(lnk, n):
    """
    >>> lnk = Link(1, Link(2, Link(3, Link(4, Link(5, Link(6))
    )))
    >>> skip(lnk, 2)
    >>> lnk
    Link(1, Link(3, Link(5)))
    >>> lnk2 = Link(1, Link(2, Link(3, Link(4, Link(5, Link(6)
    ))))
    >>> skip(lnk2, 4)
    >>> lnk2
    Link(1, Link(2, Link(3, Link(5, Link(6))))
    """
```

```
def skipper(lst):
```

```
    count += 1
```

```
    if _____:
```

```
        return
```

```
    elif _____:
```

```
        lst.rest = _____
```

```
        count = _____
```
